



Change Order

No. 1

EFFECTIVE DATE: 8/21/2024

CONTRACT NUMBER: 230697

OWNER: City of Ocala

ENGINEER: Sean Lanier, P.E. City Engineer

CONTRACTOR: Commercial Industrial Corp

PROJECT: SW 44th Avenue Extension Phase 1B

The following change is made to the contract:

- Add the attached unit items and rates to contract. Added Items are needed to address unforeseen conflicts with utilities and sidewalk placement. Contingency funds will be used.

Attachments: Contractor's Units rates

If the above change(s) have affected the Contract Price, this Change Order will involve one or more of the following methods as defined in the Contract Documents.

Method of determining change in Contract Price:

- Unit Prices
- Lump Sum
- Other _____

Method of determining change in Contract Times:

- Contractor's records
- Engineer's records
- Other _____

Estimated Change in Contract Price:
(use +/- to reflect contract price change)

Contract Price: \$ (+) \$200,060.20

Estimated increase/decrease in Contract Time:
(use +/- to reflect contract time change)

Substantial Completion: N/A days

Ready for final payment: N/A days

RECOMMENDED:

Paul Constable Digitally signed by Paul Constable
Date: 2024.08.28 09:54:27 -04'00' Project Manager

Print Name: Paul Constable

Impact to bid/contract amount \$:

- Neutral
- Negative \$ _____ decrease
- Positive \$ 200,060.20 increase

NEW Contract Price/Amount \$ 9,014,900.50

ACCEPTED:

Jay T Blankenfeld Digitally signed by Jay T
Blankenfeld
Date: 2024.08.27 14:29:40 -04'00' Contractor

Print Name: Jay T. Blankenfeld

AUTHORIZED:

Jimmy Lopez Digitally signed by Jimmy Lopez
Date: 2024.08.28 10:20:17 -04'00'

- Jimmy Lopez, Capital Projects Division Head

Change Order 1 Unit Items & Rate

ITEM	U/M	QTY	RATE	Total
• 24" CMP INSTALLED	LF	54	122.00	6,588.00
• PLATES FOR MANHOLES	EA	3	1,774.00	5,322.00
• INLET TOPS	EA	5	3,658.00	18,290.00
• 18" DI Pipe	LF	20	435.00	8,700.00
• 18" 45 Degree Bend	EA	4	7,532.00	30,128.00
• Concrete Retaining Wall	LF	390	335.98	131,032.20
			Total	200,060.20